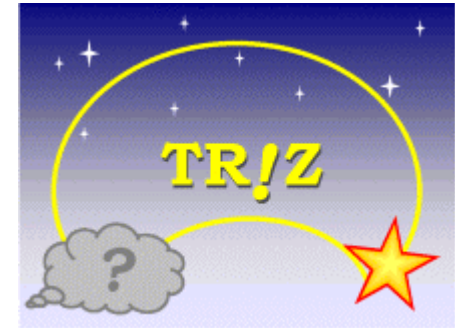


*A Talk presented to  
Faculty members of OGU*



**Creative Problem-Solving Methodologies  
TRIZ/USIT:  
Overview of My 14 Years  
in Research, Education, and Promotion**

**March 17, 2012**

**Toru Nakagawa**

**Faculty of Informatics  
Osaka Gakuin University**

# 1. Introduction: Brief Biography and Today's Talk

**1963-1980 Univ. of Tokyo: Physical Chemistry, Research on molecular structure**

**1980-1998 Fujitsu Co.: Research in Software QC, (later) research supporting staff**

**1998-2012 Osaka Gakuin Univ.: Research, education, and social promotion of TRIZ**

1997 Encountered TRIZ; Introduced TRIZ into Fujitsu Labs.

1998 Professor of Osaka Gakuin Univ.; Started "TRIZ Home Page in Japan".

1999 TRIZ Conference (USA); Introducing USIT; Trip to Russia & Belarus

2000 OGU Faculty of Informatics; Japanese edition of Salamatov's "TRIZ"; USIT Training

2001 ETRIA TRIZ Future Conf. (Europe); Lecture of 'Scientific Information Methodology'

2002 Research on 'USIT Operators'

2004 Japanese edition of Mann's "Systemic Innovation";

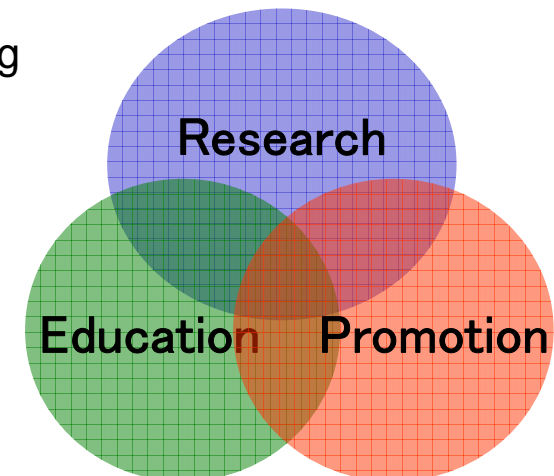
Research on 'Six-Box Scheme' for creative problem solving

2005 Start of Japan TRIZ CB; First TRIZ Symposium in Japan

2007 Start of Japan TRIZ Society, NPO.

2008 Seminar IB class (using "7 Habits")

2012 Retiring Osaka Gakuin Univ.



# Motive: Methodology for Creative Problem Solving

## How Can We Break-through Barriers in Technology?

### -- Conventionally:

#### Get an Enlightenment !

Results of researches on historical cases of scientists and inventors:

- Having basic knowledge, and studying & working in the area,
- Thinking over for a long time with a strong awareness of the problem,
- On a relaxed occasion, an enlightenment was hit with a small trigger.
- Applied the idea to the problem and built up a solution.

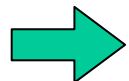
#### However, no assurance when and whether it will come.

Thus, it is necessary to work hard, to do a lot of trials-and-errors,

To try to get ideas by means of brainstorming, etc.

To look around for some hints,

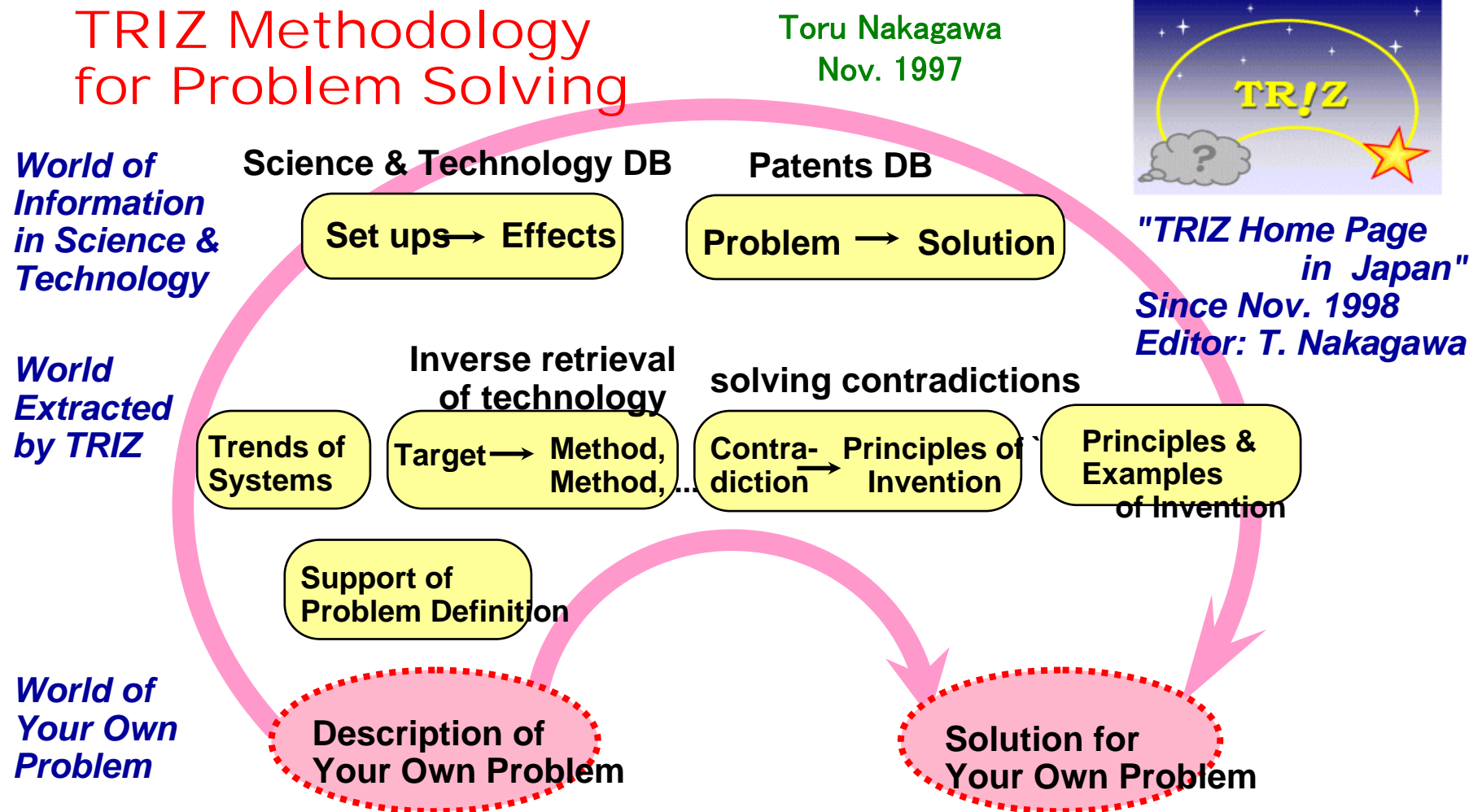
To think reverse (up-side down), to think flexibly, ....



**Can we have any method more scientific, systematic, and sure?**

## 2. Research: TRIZ → USIT → New Paradigm

### 2.1 TRIZ (Theory of Inventive Problem Solving)



# 40 Inventive Principles of TRIZ

==> Familiar expressions: "Idea Pop-up Cards"

by Rikie Ishii (Miyagi TRIZ Study Group) Japan TRIZ Symposium 2007



1. Divide it.
2. Separate it.
3. Change a part of it.
4. Make it unbalanced.
5. Join the two.
6. Make it useful for others.
7. Put it inside.
8. Make it balanced.
9. Step back before you go.
10. Expect and prepare  
beforehand

# Essence of TRIZ in 50 Words

Toru Nakagawa  
TRIZCON2001, Mar. 25-27, 2001

## Essence of TRIZ:

Recognition that  
technical systems evolve  
towards the increase  
of ideality  
by overcoming  
contradictions  
mostly with minimal  
introduction of resources.

Thus, for creative problem solving,

TRIZ provides with a dialectic  
way of thinking,

i.e.,

to understand the problem  
as a system,

to make an image of the  
ideal solution first, and

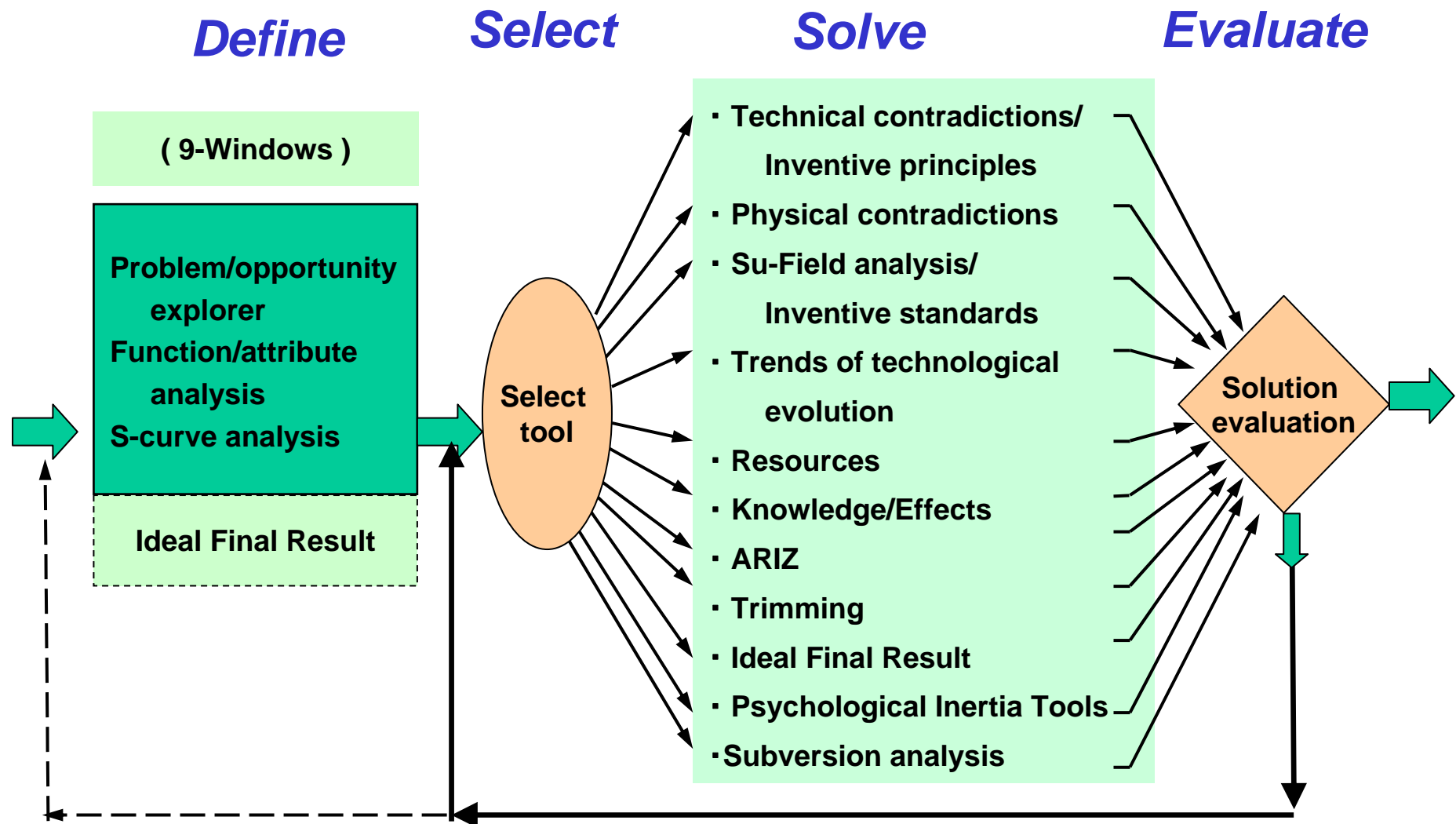
to solve contradictions.



TRIZ is huge and complex, people often say, but  
its essence is easy to learn and understand.

# Overall Procedure in TRIZ

Darrell Mann's "HOSI" (2002)



You may learn one by one as you need. (Mann)

➡ We need a simpler and straightforward method. (Nakagawa)

# TRIZ Contradiction Matrix

## Problem Formalization in 'Technical Contradiction':

"When we want to improve the system in one aspect in some manner, another aspect of the system gets worse to an unallowable degree."

By the analysis of a huge number of patents, most frequently-used inventive principles were revealed for each type of technical contradiction in the matrix:

Genrich Altshuller (1971) Matrix of  $39 \times 39$

Darrell Mann et al. (2003) Matrix of  $48 \times 48$  ( $\leq$  All US patents granted in 1985-2002)

| <div>Worsened<br/>Parameter</div> <div>Improving Parameter</div> | ... | 45.<br>Complexity of<br>the System | 46.<br>Complexity<br>of control | ... |
|--|-----|------------------------------------|---------------------------------|-----|
| ...  |     |                                    |                                 |     |
| 28. Loss of<br>information                                       |     | 6, 25,<br>13, 24                   | 10, 6,<br>25, 2, 3              |     |
| ...  |     |                                    |                                 |     |
| 32. Adaptability/<br>versatility                                 |     | 6, 28,<br>29, 31                   | 28, 25,<br>37, 19               |     |
| ...  |     |                                    |                                 |     |

Suggested Inventive Principles:

6: Versatility, 25: Self-service, 28: Mechanism substitution, etc.



## 2.2 USIT (Unified Structured Inventive Thinking)

USIT was developed by Ed Sickafus (USA) in 1995 under influence of TRIZ. It has a straightforward process with unified concepts and methods.

### Strategies for Introducing TRIZ into Industries

#### Hurry and Forcing

**In a complete form  
of the whole TRIZ,**

**Using the full ARIZ algorithm,**

**Teaching system analysis,  
from the beginning,**

**With top-down leadership organization,**

**Ordering to all/many employees,**

**Changing current R&D style drastically,**

**Believing in its effectiveness,**

**Rapidly, extensively, and widely**

#### Slow but Steady (Nakagawa, 2000)

**Starting with the  
understandable parts of TRIZ,**

**Using USIT process (i.e. a simplified TRIZ),**

**Using TRIZ data base and USIT,  
at the beginning,**

**With bottom-up grass-root organization,**

**By groups of volunteer employees,**

**Introducing into the current R&D activities,**

**Proving its effectiveness by ourselves,**

**Without hurrying; steadily, and deeply**

# "USIT Operators": A system of solution generation methods

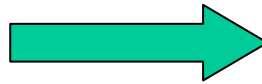
-- Obtained by re-organizing all the solution methods in TRIZ

T. Nakagawa, H. Kosha, and Y. Mihara (ETRIA 2002)

**TRIZ** methods for  
Solution Generation

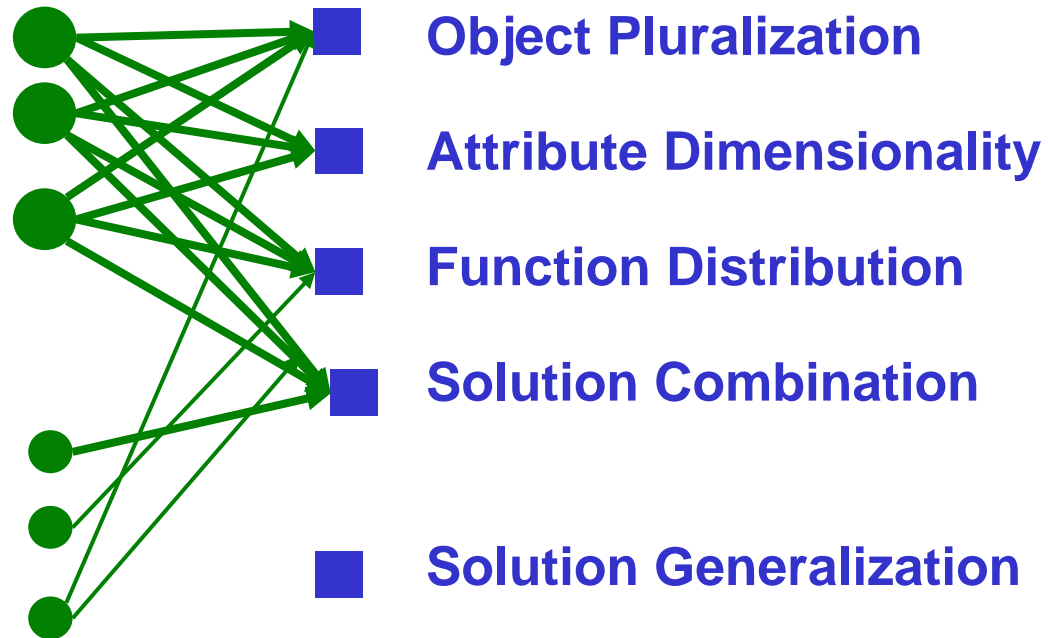
40 Inventive Principles  
76 Inventive Standards  
35 Trends of  
System Evolution

Separation Principle  
Self-X Principle  
Trimming



**USIT Operators**

(5 Main-, 32 sub-methods)



**USIT Operators are further classified in a hierarchical way.**

## An example of USIT Operator sub-method

### (1) Object Pluralization Method

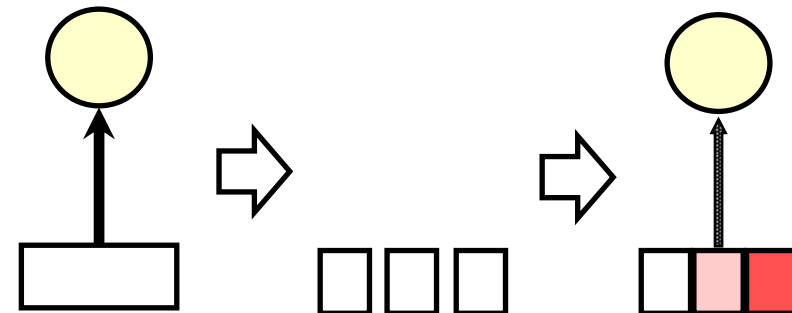
#### (1c) Divide the Object (into $1/2$ , $1/3$ , ..., $1/\infty$ ).

Divide the Object into multiple parts ( $1/2$ ,  $1/3$ , ...,  $1/\infty$ ),  
modify the parts (slightly,  
or differently for different parts),  
and combine them for using together in the system.

TRIZ Inventive Principles

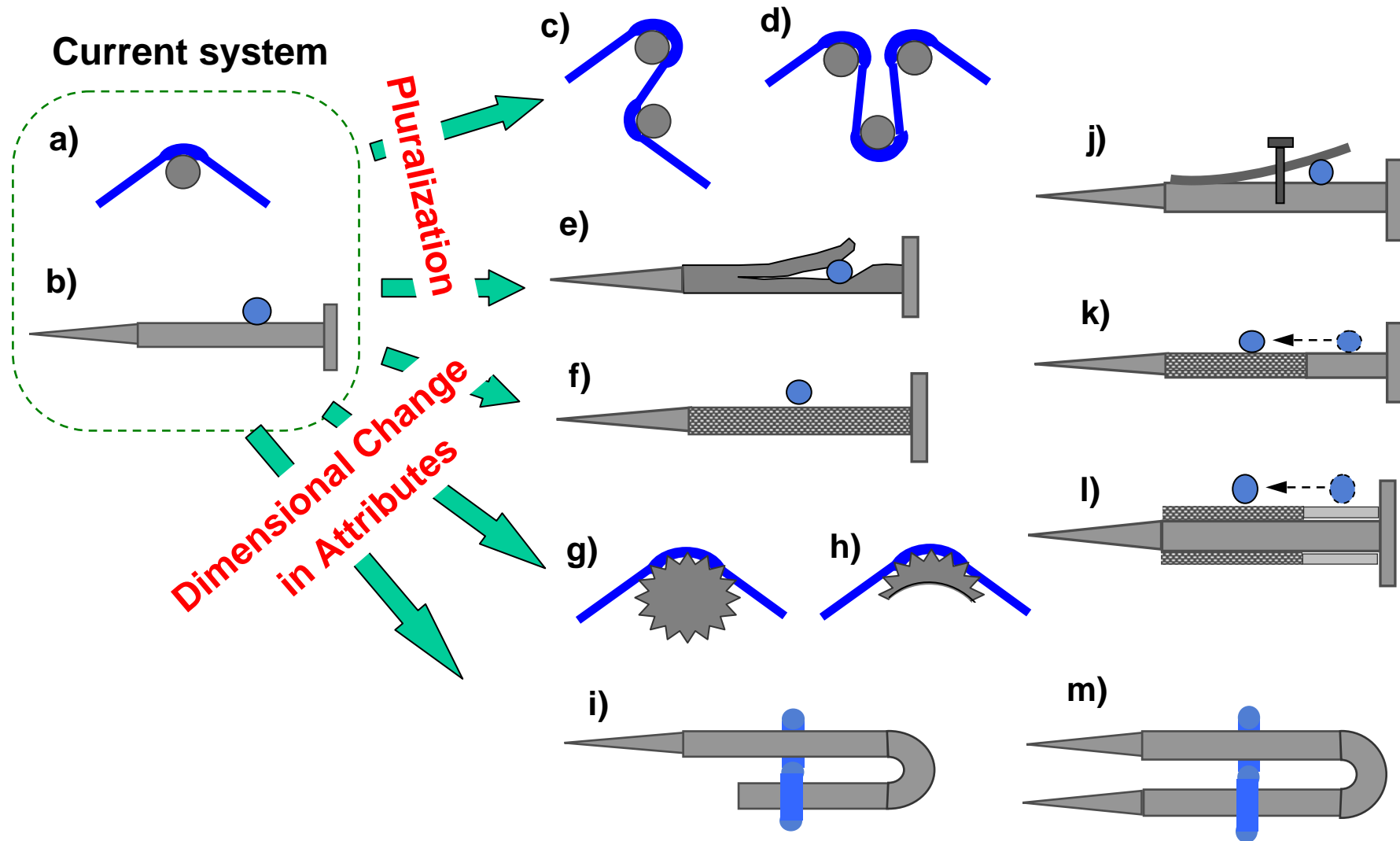
which brought this sub-method:

- P1. Segmentation
- P2. Taking away
- P3. Local quality
- P15. Dynamicity



# Examples of Application of USIT Operators: (Part)

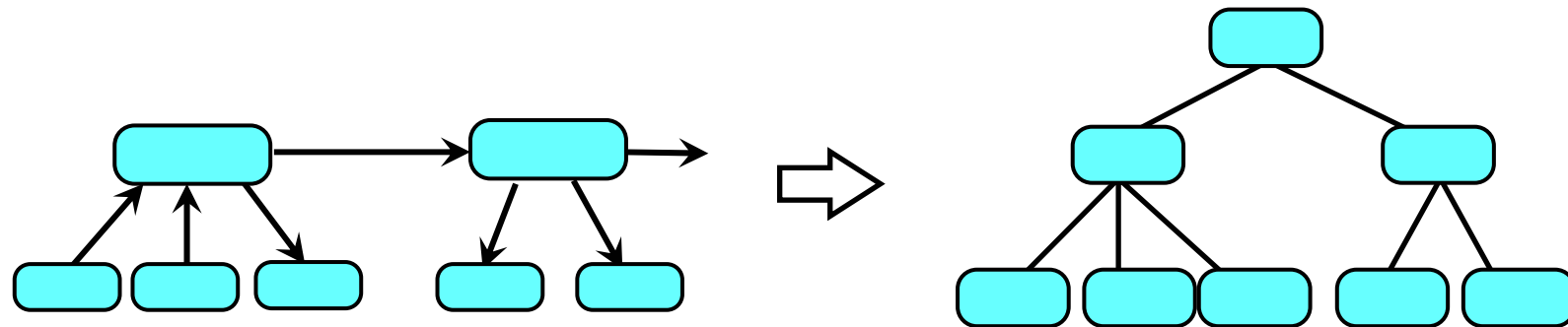
Picture Hanging Kit Problem. USIT Operators are applied to the nail.



## (5) Solution Generalization Method in USIT

Represent a solution in a more general way,  
form a solution template, and  
obtain concepts of solutions  
in the associative manner.

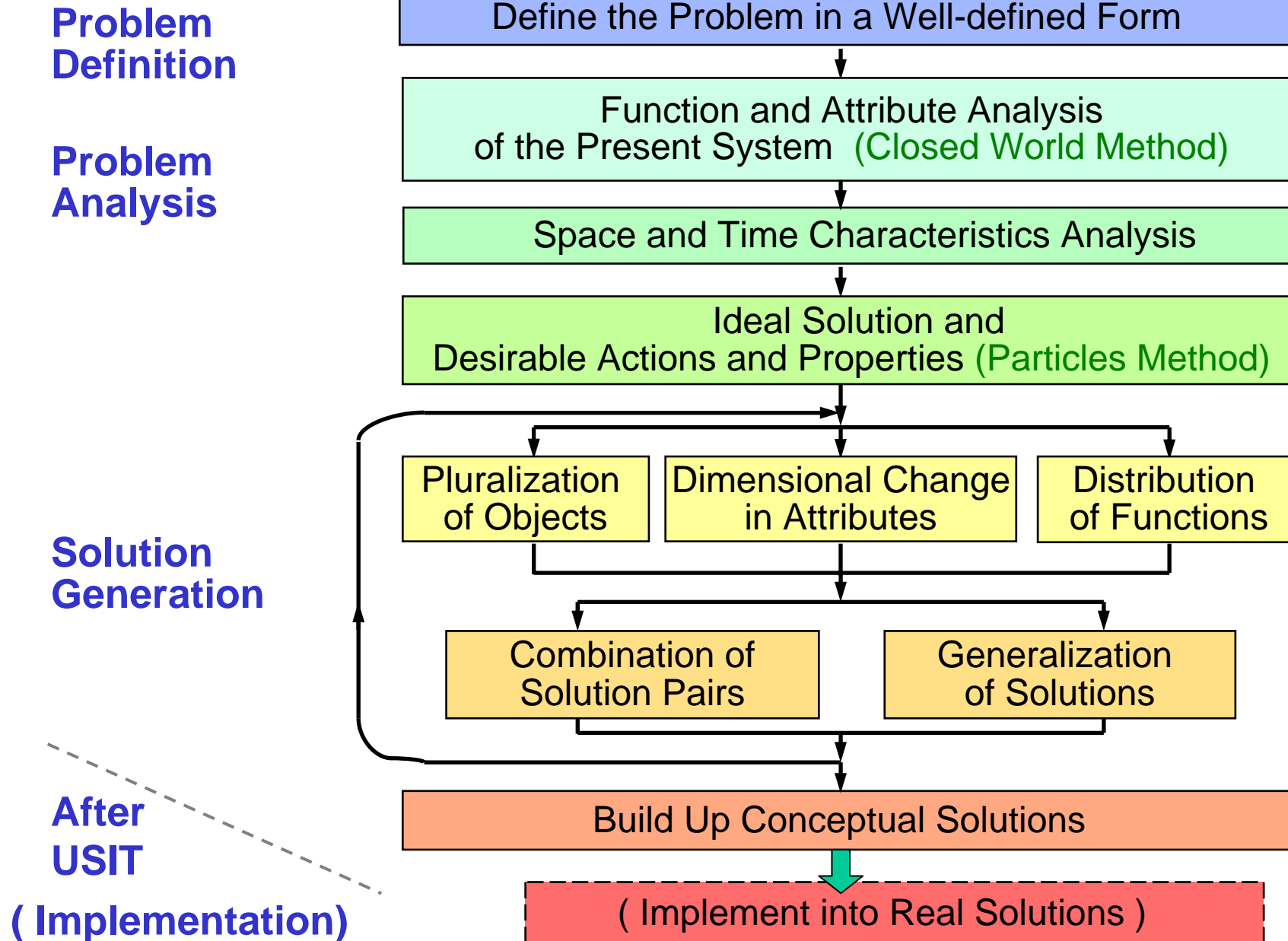
Also generate a hierarchical system of solutions.



➡ USIT (i.e., a simple and unified TRIZ)  
analyzes any problem in a standard process and  
generates solutions systematically and comprehensively.

# USIT Procedure [Flowchart]

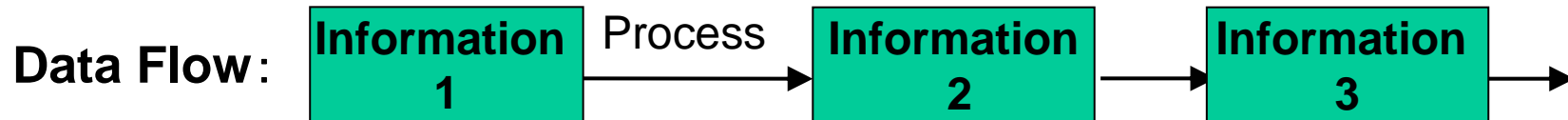
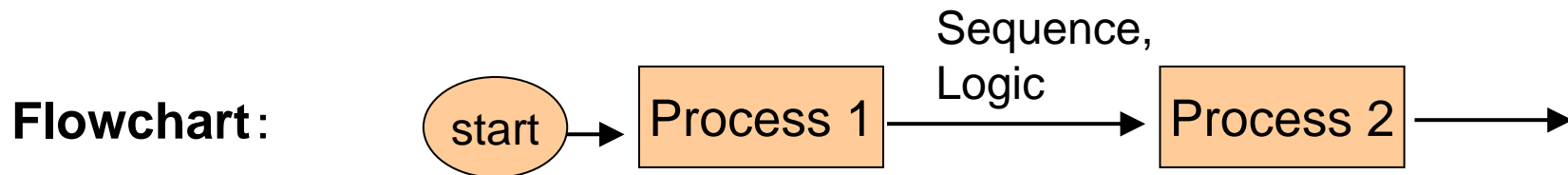
[T. Nakagawa, Mar. 2005]



## 2.3 Six-Box Scheme: A New Paradigm for Creative Problem Solving

**We represented the USIT procedure in Data Flow Diagram.**

(T. Nakagawa, Sept. 2004)



Facts  
well known  
in computer  
science:

Data Flow describes the in/out and intermediary information as requirements.

There may be different methods (How) for achieving such requirements (What)  
Flowcharts try to describe the means (How) to perform.

The information to be handled are implicit, not specified explicitly.

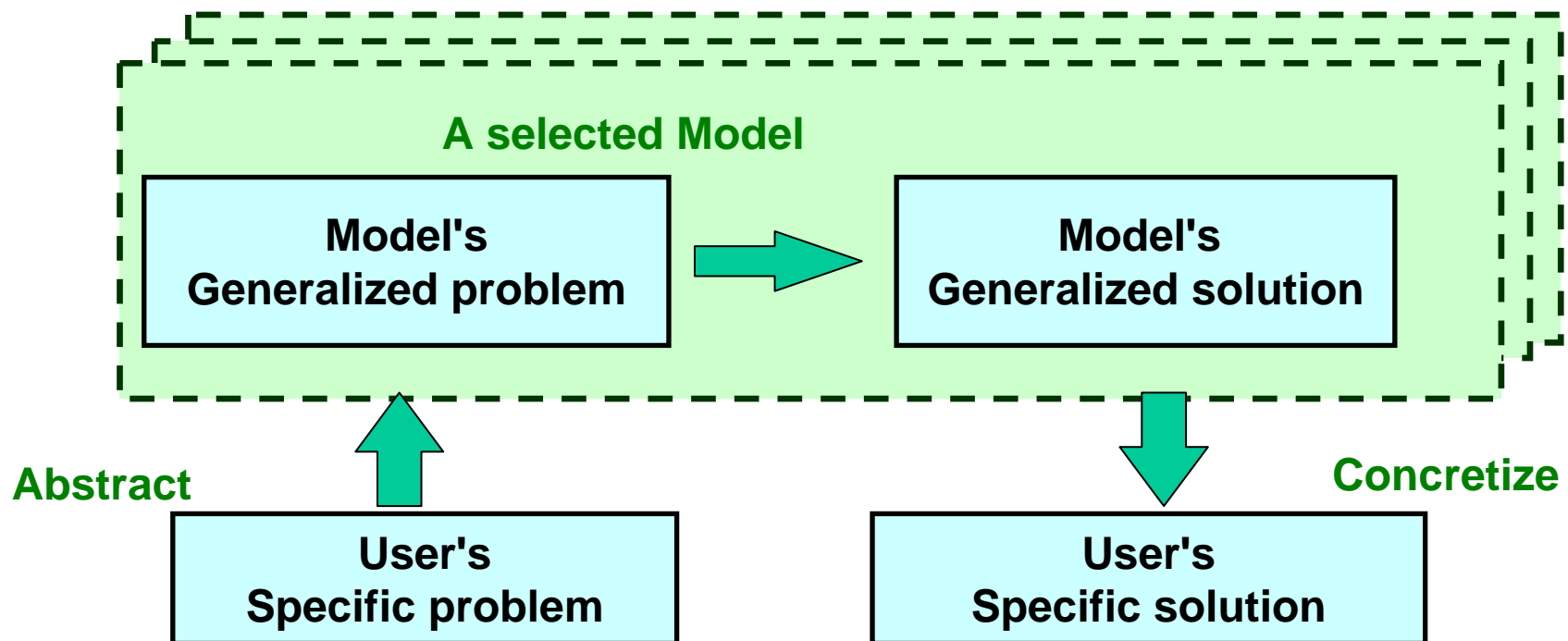
**Data Flow representations are more basic and stable  
than the Flowcharts.**

# Basic scheme for Problem Solving (Conventional: "Four-Box Scheme")

**Science & Technologies** (Many models, specialized in areas)

==> **(Traditional) TRIZ** (**Across areas**, but many separate tools)

Many models in the Knowledge Base



Problem is analyzed in an aspect and mapped onto a model.

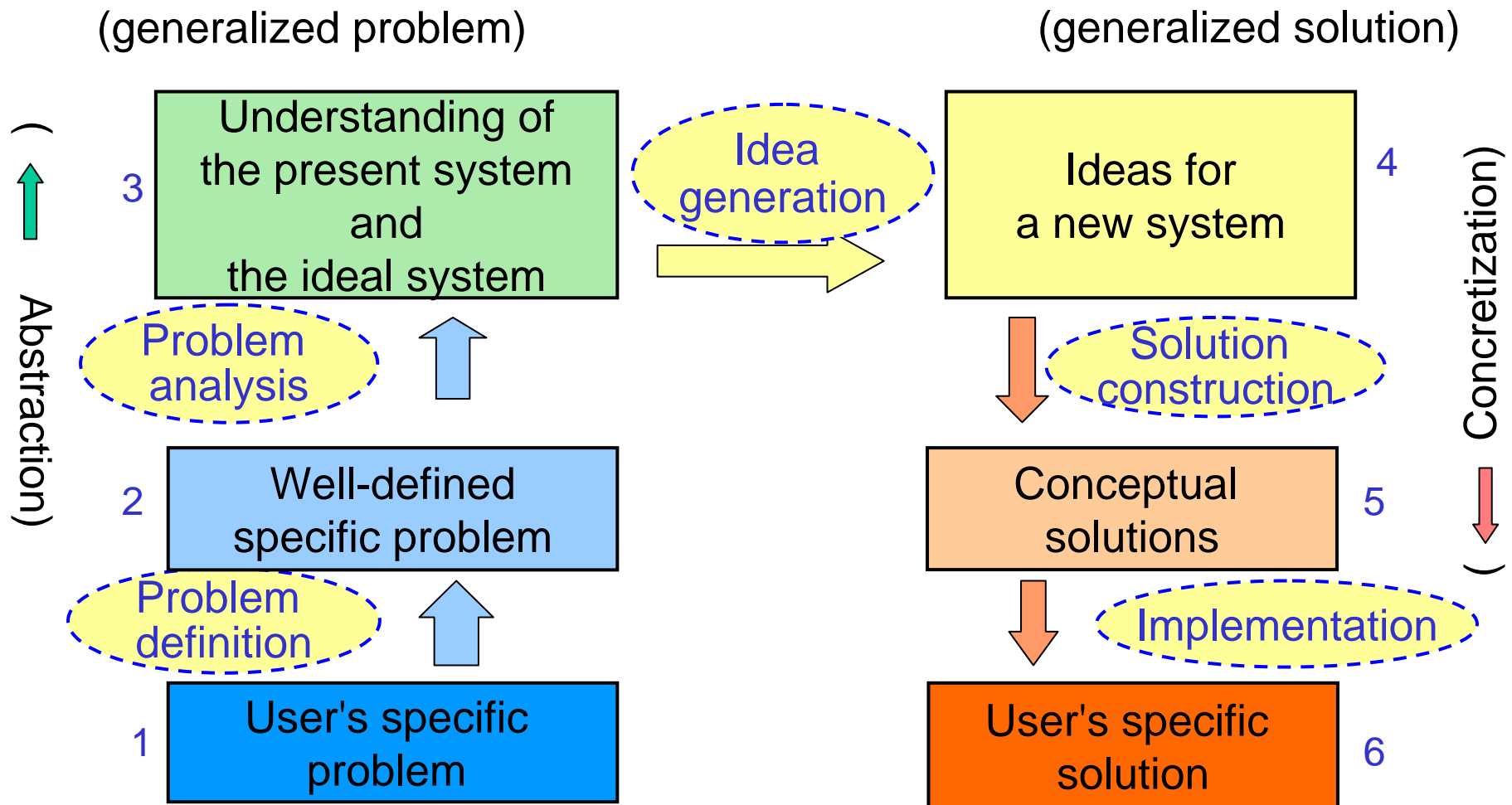
→ Partial and insufficient analysis.



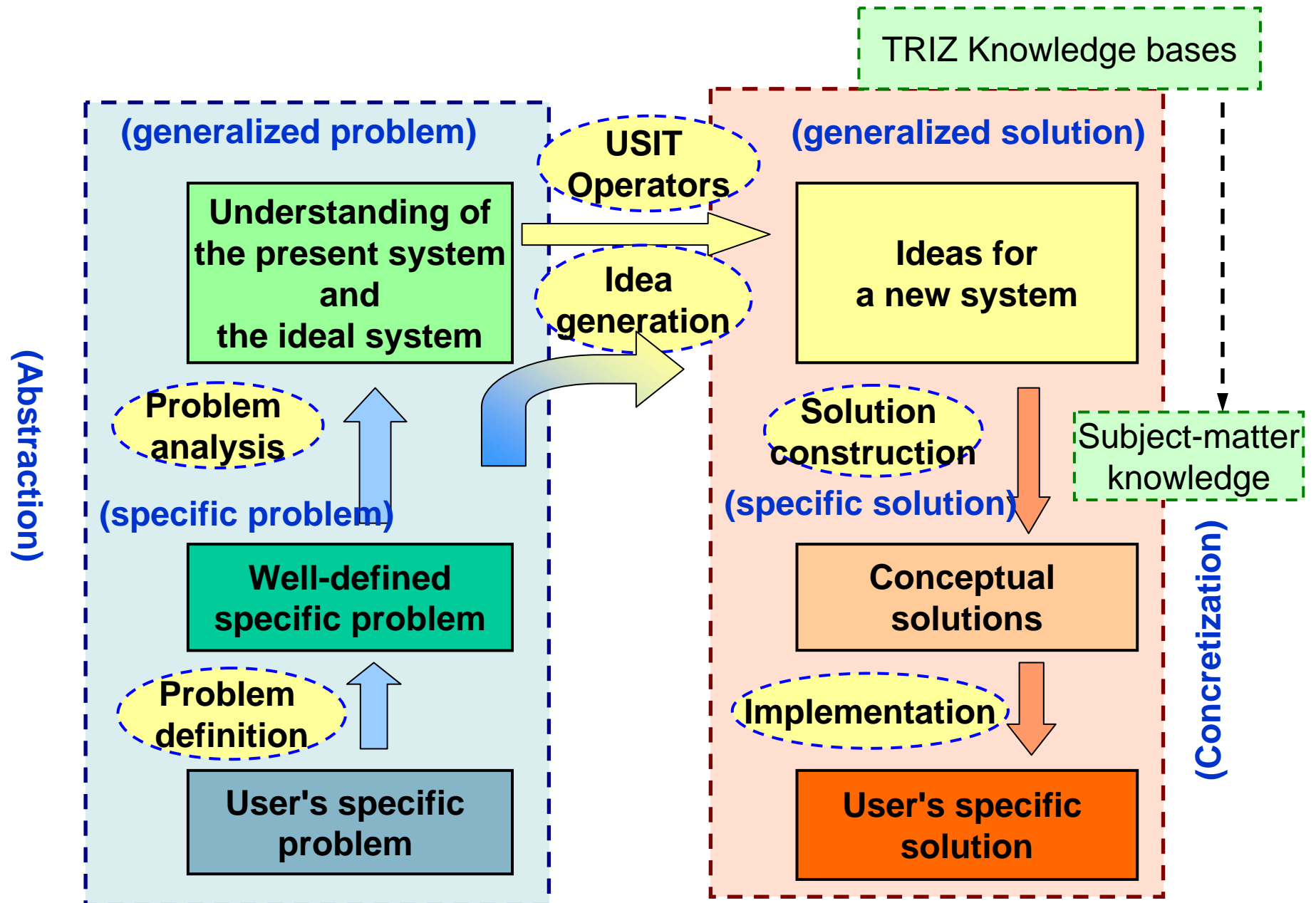
# Six-Box Scheme of USIT: Data-Flow Representation

## New Paradigm for Creative Problem Solving

A unified method across the fields



## 6-Box Scheme of Creative Problem Solving (USIT)



### 3. Education: Education of Creativity and Independence

Main subjects I taught at OGU:

- Information processing exercise (for all other faculty students)
- Computer science (for all other faculty students)
- Introduction to information science (1st year students; 2000-2003)
- Numerical computation (3rd year students)
- Software engineering (3rd year students)

#### ● Scientific information methodology (2nd year students, 2nd term)

- Seminar I (1st year) ==> ● Seminar IB (1st year, 2nd term)
- Seminar IIA (2nd year, 1st term)

#### ● Seminar III (3rd year students)

#### ● Seminar for Thesis (4th year students)

## 3.1 Lecture Class: 'Methodologies of Creative Problem Solving'

15 Lectures (for 90 minutes each) to 2nd(+) year students:

- (1) An easy introduction with simple case studies
- (2) Three principal approaches in science & technology  
third approach: Problem Solving.
- (3) Finding the problem and its focus
- (4) How come up with ideas? Enlightenment, Brainstorming.
- (5) What are 'Systems'

-- Problem Analysis --

- (6) Finding root causes of the problem
- (7) Analyzing functions and attributes of the system
- (8) Extra: How to construct and write a report.
- (9) Analyzing space/time characteristics and ideal solution  
(Particles Method)

## -- Solution Generation --

(10) Fully utilizing knowledge bases: TRIZ Knowledge bases

(11) How to break through the barriers:

Physical Contradictions and TRIZ Separation Principles

(12) A system of solution generation operators:

USIT Operators

## -- Summing Up of the Class --

(13) Case studies of everyday-life problem solving

(14) Creative problem solving with USIT

(15) Creative problem solving with TRIZ

-- Conclusion of the Class--

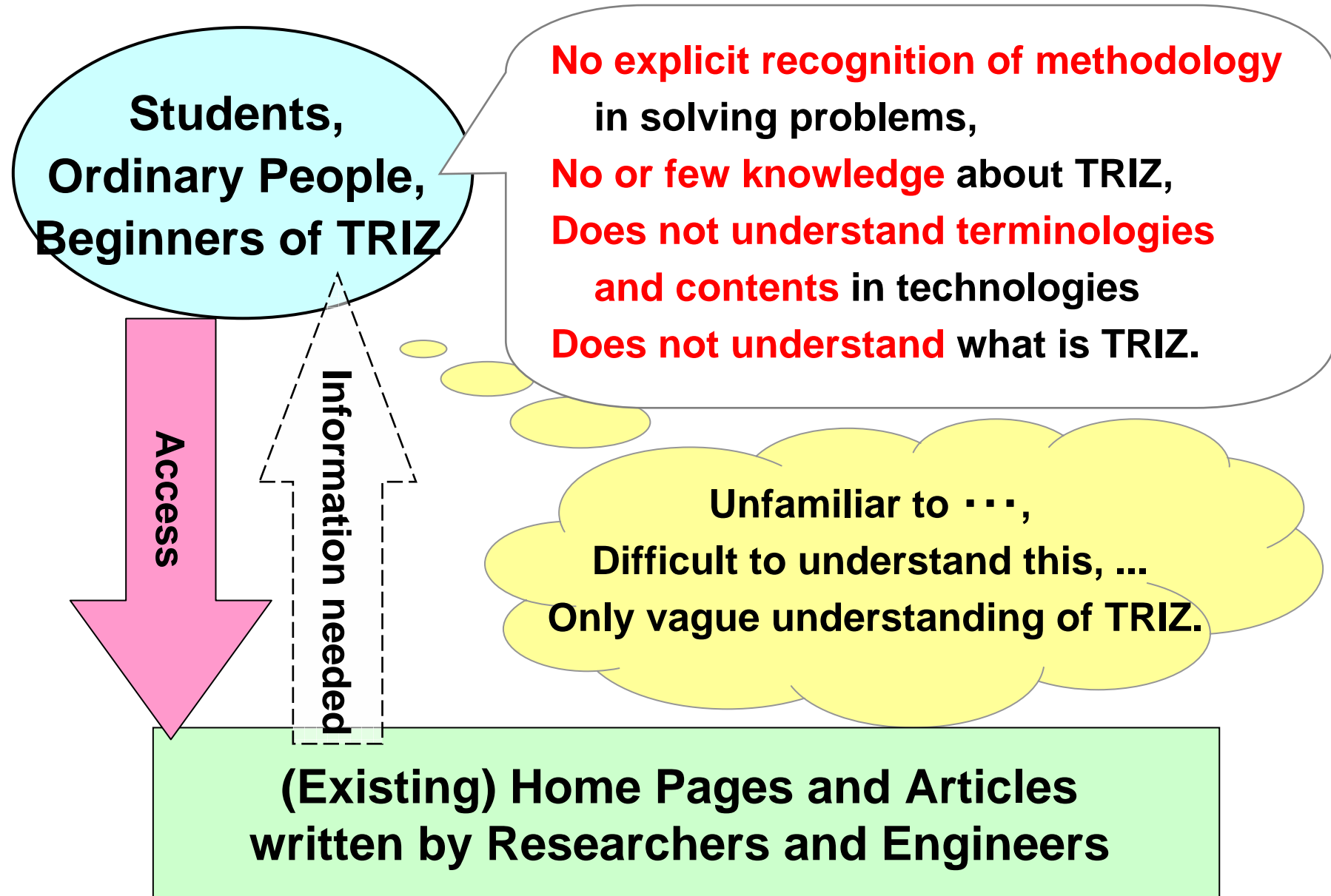
## 3.2 Seminar on 'Creative Problem Solving Thinking'

Learn various cases of solving familiar problems,  
do the group exercises, and  
work on some individual themes of problem solving in their thesis work.

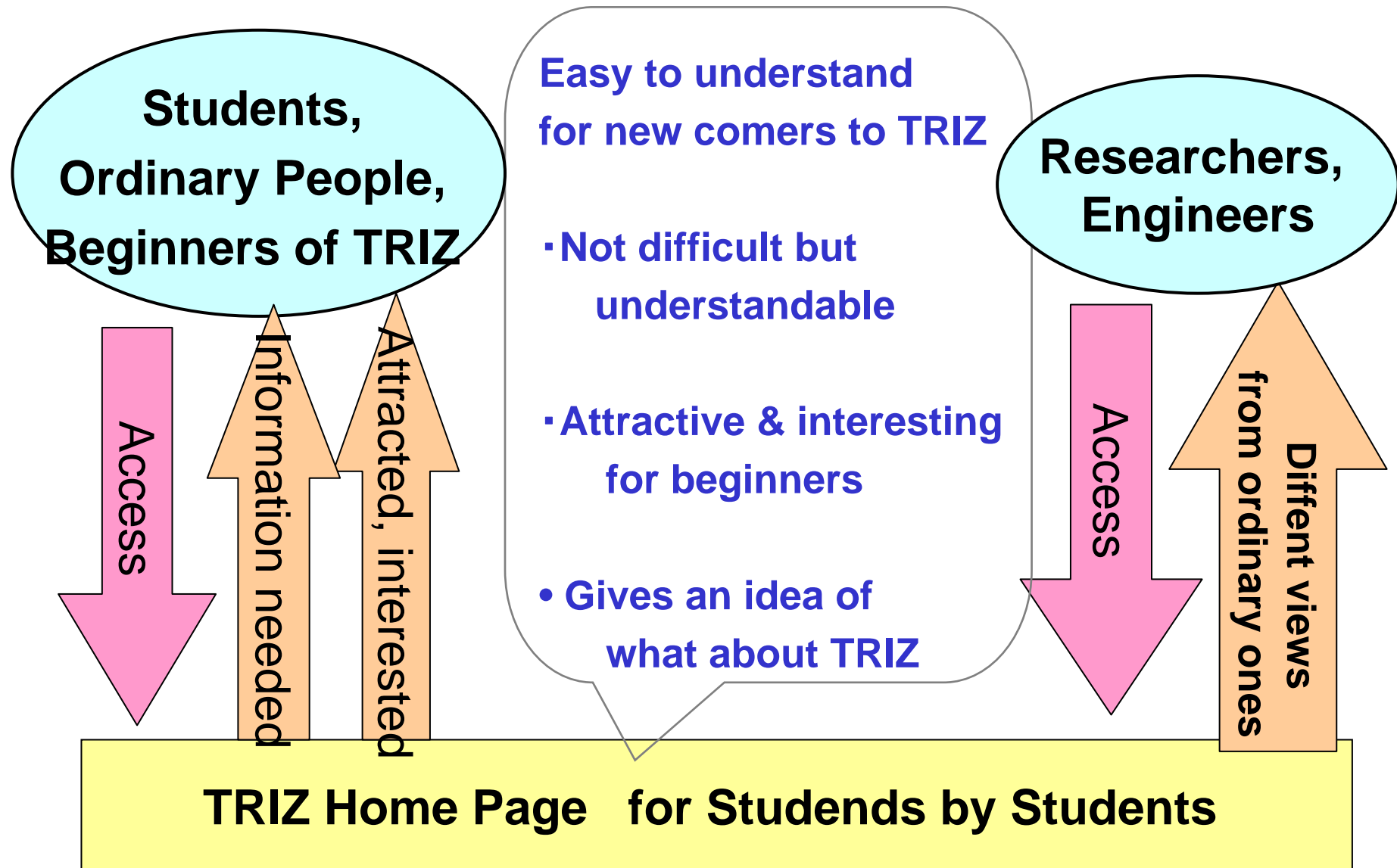
**Case studies:** [● Presented by students, ○ Presented by Nakagawa at Conferences and HP.]

- 'Future evolution of mobile phones' (T. Kasahara, 2004) -- 9-window method.
- 'How to prevent the stapler needle from being crashed' (K. Kamiya, 2004) -- SLP
- 'How to fix the string left shorter than the needle at the end of sewing' (T. Shimoda, 2006)  
-- whole process of problem solving with USIT.
- 'How to prevent shoplifting at a bookstore' (N. Hayashi, 2006) -- Time Analysis
- 'TRIZ Home Page for Students by Students' (M. Hida, 2006)
- 'How to prevent unauthorized persons from entering the auto-locking door of apartment building' (A. Fujita, 2007) -- TRIZ/USIT to a social & technical problem
- 'How to prevent cords and cables from getting entangled' (T. Itoh, 2007)  
-- Classify the solutions.
- 'How to help recall passwords' (Y. Ueda, 2009) -- Physical contradiction in human thinking.
- 'Methods and Tools for Removing Weeds' (T. Miyake, 2011) -- Systematic understanding

# Needs for a TRIZ Home Page for Students



# Aims of a TRIZ Home Page for Students





## 3.3 Solving Familiar Problems:

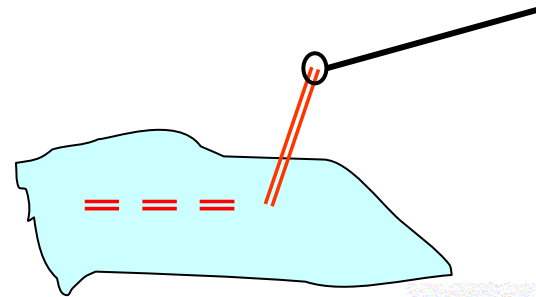
T. Shimoda and T. Nakagawa (2006)

### How to fix a string shorter than the needle at the end of sewing

#### Problem Definition:

- (a) **Undesirable effect:** The string is shorter than the needle and prohibit applying the standard way of making a knot.
- (b) **Task statement:** Devise methods for fixing the string left shorter than the needle.

#### (c) Sketch:

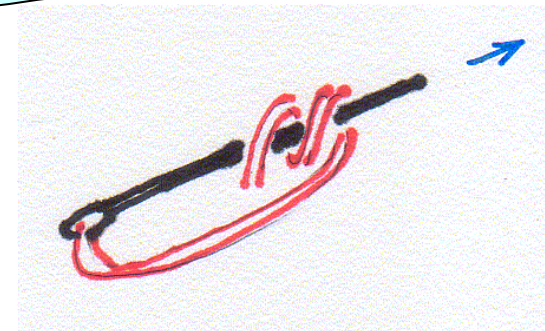


#### (d) Plausible root causes:

The standard way of making a knot is applicable only when the string left is longer than the needle.

#### (e) Minimum set of relevant objects:

Cloths, string (already sewn), string (left), the needle

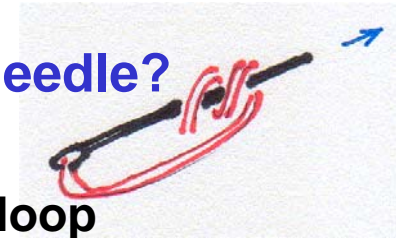


## Problem Analysis (1): Understanding the present system

### (1) Functional analysis: What is the function of the Needle?

A base for making a loop of the string;

A guide for passing the end of the string through the loop

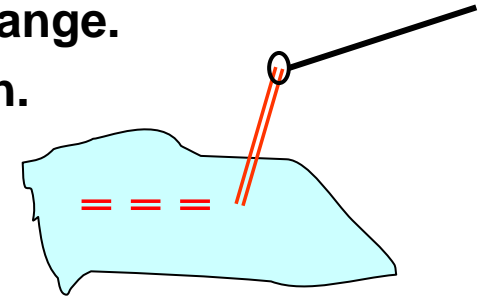


### (2) Attribute analysis: Properties taken for granted form the Constraints:

The string does not expand = Its length does not change.

The needle is hard = No change in shape and length.

When any of these constraints is lifted,  
there appears a novel solution.



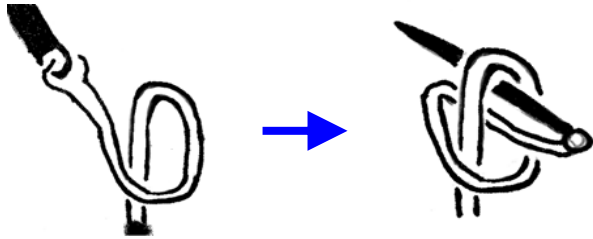
### (3) Analysis of time characteristics: Processes of sewing:

Solutions at the final stage and solutions at any earlier stage.

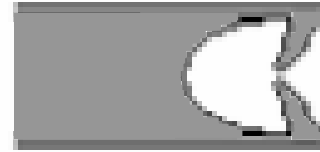
### (4) Analysis of space characteristics: A knot makes the string thick at the end.

Watch out about the topology in making a knot and in the 'hole and string' .

## Several known solutions:



A well-known technique.  
Difficult to make the loop  
of string in the space;  
need some practices



The hole of the needle has a slit,  
thus the string can be passed and  
removed without cutting the loop of  
the string. (a commercial product)

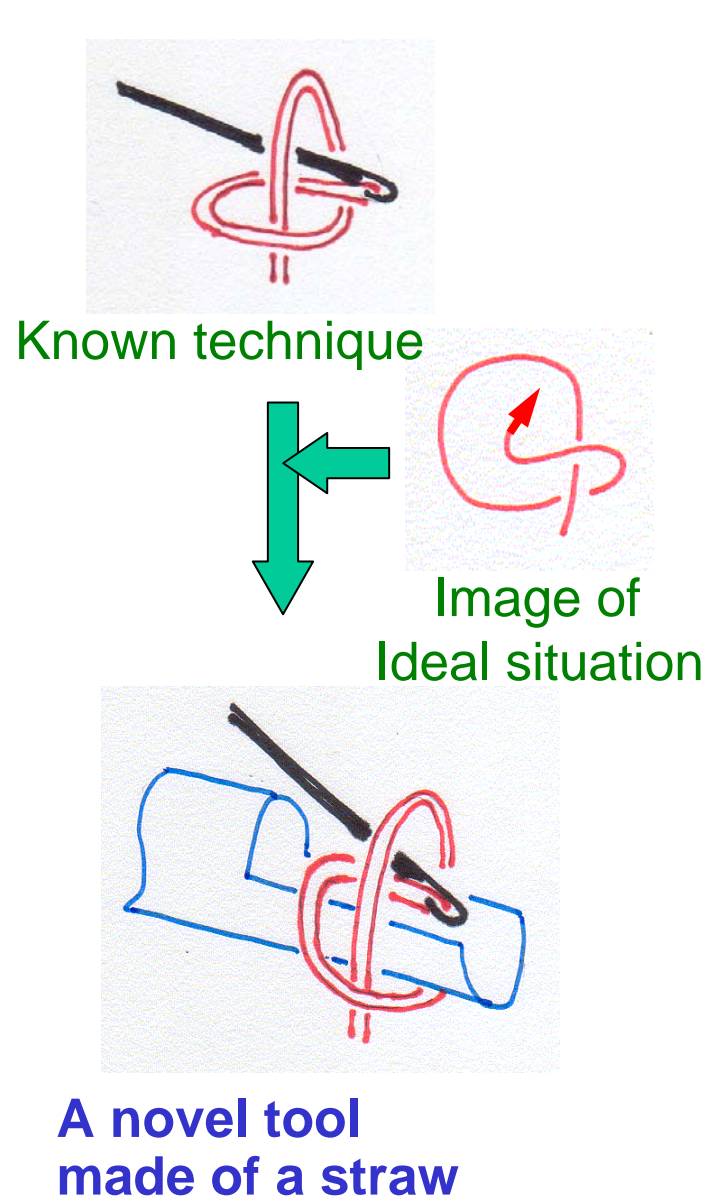
## Problem Analysis (2) : Understanding the Ideal system

Ideal arrangement of a sting in space  
for making a knot

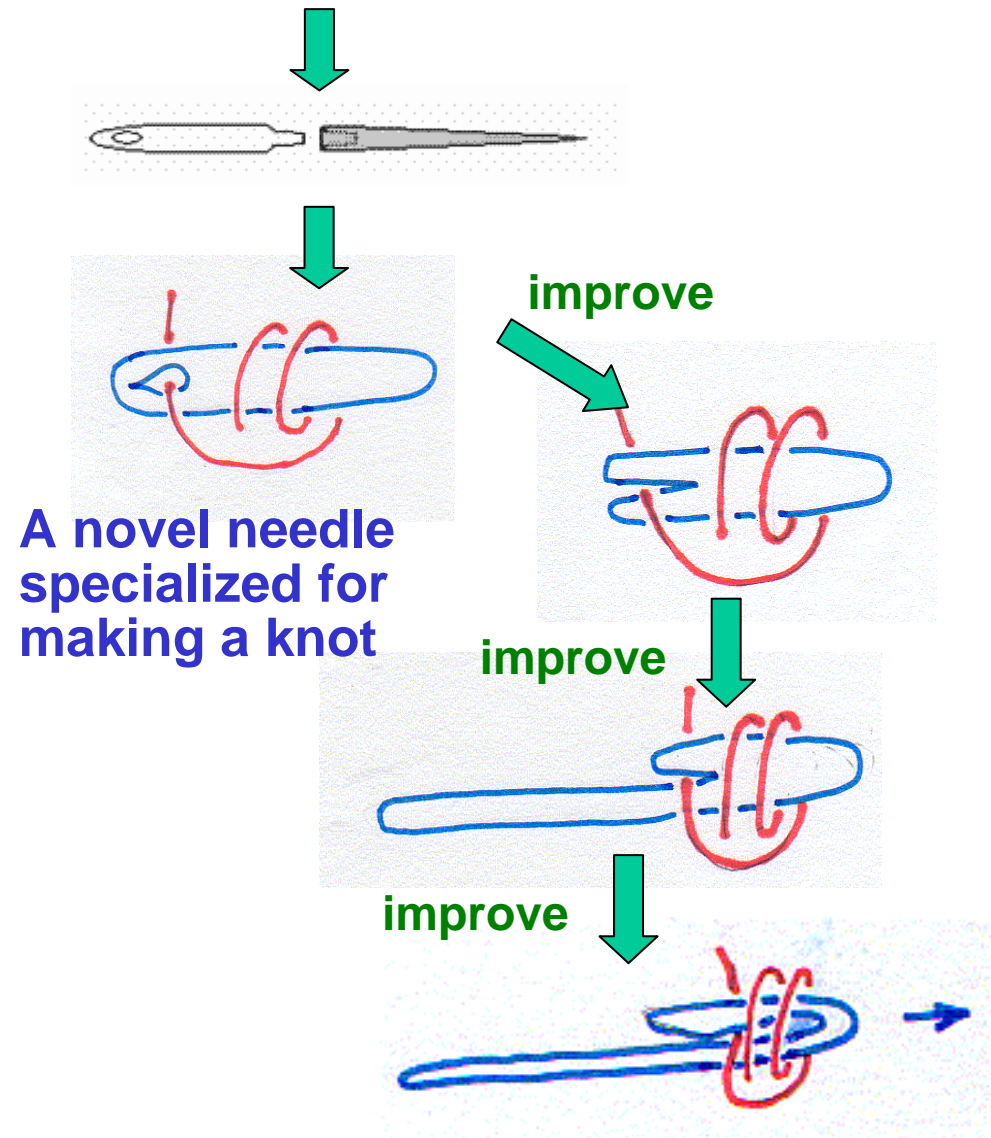


It should be nice if we could hold  
the string in this arrangement  
in the space.

# Solution Generation: Generate Ideas and Construct Solutions



A ridiculous idea : 'Break the needle!!'



### 3.4 Seminar IB (1st year):

#### Learning "7 Habits of Highly Effective Teens" by Sean Covey

Started with "7 Habits" book since 2008.

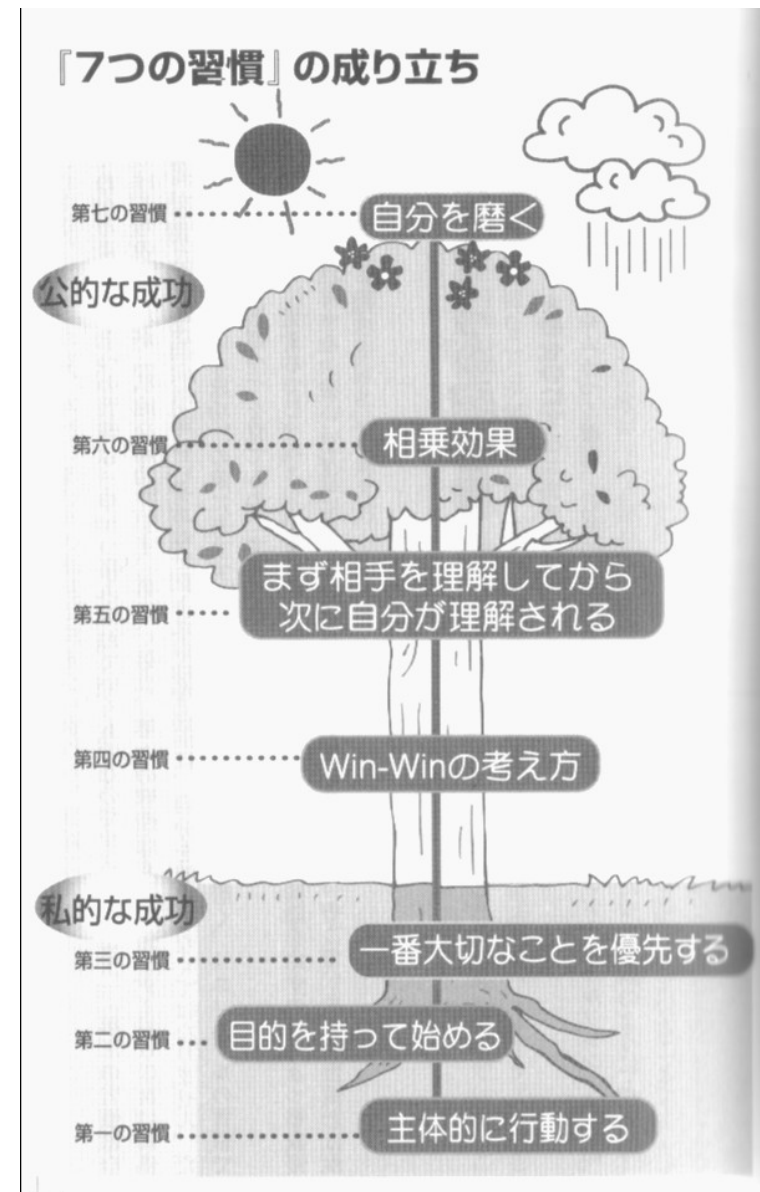
Reading the text by turn and discuss.

Must submit Reports 3 (or 4) times  
on "What I learned and what I thought"  
not just "What I read and what I feel".

Teacher revises the expressions and writes  
comments, and feeds back a collection of  
students reports to all the class

I posted students' reports and my comments  
in "TRIZ Home Page in Japan".

Establishing independent mind is  
necessary before learning creativity



## 3.5 "Toru Nakagawa's Mission Statement"

-- A homework submitted by a teacher

The book advises to write your own Mission Statement.  
'the image what I want to be', 'my motto' in any style

I wrote my own Mission Statement, only after year and half.

### Toru Nakagawa's Mission Statement

1. Be sincere and serious.
2. Move the ego out of the way,  
and have the open, warm heart.
3. Take care of the health and have a positive mind.
4. Think flexibly and creatively.
5. Serve for people and society.

Dec. 14, 2009 Toru Nakagawa



## 3.6 "How to Build & Write a Report (Paper)"

Taught in the Class.

Published in "OGU Communications"  
and in "TRIZ Home Page in Japan"  
(2002 and 2010)

Part 1: Purpose, preparation,  
structure, contents,  
remarks, etc.  
in top-down description

Part 2: Writing expressions  
in bottom-up description

Part 3: One-sheet summary  
See the right figure.



**レポートの作り方・書き方**  
大阪学院大学 情報学部 中川 徹

2010. 7.15



**レポートを作る**

|   |  |   |
|---|--|---|
| <p><b>レポートの目的を明確にする</b></p> <p>感想文ではない。<br/>報告書、論文、提案書、など<br/>誰に読んでもらうのか</p> <p>親切は？<br/>自分が利用可能な時間は？</p> <p>課題の範囲、<br/>中心テーマはなにか</p> | <p><b>中身を作る 調査・実験・研究</b></p> <p>中身がなければ、何も書けない。</p> <ul style="list-style-type: none"> <li>・ 課題の範囲、状況の概要を明らかに</li> <li>・ 観点を明確に</li> <li>・ 予備知識を得る (本・インターネット)</li> <li>・ 実地に調査する</li> <li>・ 実験に実験する</li> <li>・ 文献・資料を調査する</li> <li>・ 結果を整理する</li> <li>・ 考察する</li> <li>・ 結論・ポイントをまとめる</li> </ul> | <p><b>執筆の準備と執筆活動</b></p> <p>調査・実験・研究のノート</p> <p>内容のポイントをメモ書き<br/>基本的な構成 (アウトライン)</p> <p>基本資料の原稿を作る<br/>(集計記録、分析のグラフ、図など)<br/>文献のリスト</p> <p>本文を執筆する (書式に沿って頭から)</p> <p>書いたものを、繰り返し推敲する</p> |
|---|--|---|

**レポートの構成**

|   |  |  |
|---|--|--|
| <p><b>レポートの形式</b></p> <p>表紙部分</p> <ul style="list-style-type: none"> <li>・ 提出先・提出日</li> <li>・ 表題 → 内容を簡潔に表す</li> <li>・ 著者 (共著者)・所属</li> </ul> <p>概要 (Abstract): 本文を読まな<br/>いで、内容のエッセンス<br/>が分かるように</p> <p>序論: 文書の目的、課題の導入、<br/>何が問題なのか</p> <p>本論</p> <p>結論 (Conclusion):<br/>本文を読んだ読者に対<br/>する簡潔なまとめ、提言</p> <p>参考文献</p> | <p><b>調査／実験結果の報告</b></p> <p>調査の目的 (序論)</p> <p>調査の方法<br/>調査の結果<br/>調査の分析<br/>調査結果の解釈と考察</p> <p>結論 (明確になった事実、<br/>提言など)</p> <p><b>概念／技術の調査報告</b></p> <p>調査の目的 (序論)</p> <p>調査の対象<br/>調査結果の内容 (各事例)<br/>調査対象の吟味 (従来のものと<br/>の比較、考察)</p> <p>結論 (明確になった事実、<br/>提言など)</p> | <p><b>新しい技術・方法などの提案</b></p> <p>問題意識 (序論)</p> <p>従来の技術や方法<br/>その問題点と解決すべき課題<br/>新しい技術・方法の提案<br/>(基本的な構成法、根拠や原理)</p> <p>新しい技術・方法の実験結果、実施例<br/>新しい技術・方法の効果<br/>考察・検討</p> <p>結論 (提案の骨子と提言)</p> |
|---|--|--|

**文章の書き方**

|  |  |
|--|--|
| <p><b>指針: 中身の情報を正しく、<br/>速く読者に伝える</b></p> <p>事実に基づいて<br/>論理的に<br/>一貫性<br/>きちんとした構成<br/>明快</p> <p>簡潔に<br/>読みやすい<br/>分かりやすい<br/>ぱっと見て分かる<br/>要点を最初</p> | <p><b>語句のレベル</b></p> <p>標準的で分かりやすい表記法<br/>簡潔で、明快な表現</p> <p><b>文のレベル</b></p> <p>文を簡潔、適切に区切る。<br/>一つの文に多くを盛りこまない。<br/>修飾語を修飾先に近く置く<br/>事実と意見／考えを区別する</p> |
|--|--|

**文の繋がりレベル**

文と文を接続詞で論理的に繋ぐ  
重要なことを先に述べ、後で説明  
観点の変化は明記する

**段落のレベル**

数行で一つの段落に  
段落は、内容的なひとまとまりの文章  
段落の先頭に主文  
その後、説明、例示、詳細化など

**節や章のレベル**

段落を単位として、階層的に構成する  
見出しをつける

**文書全体のレベル**

中身を表すようにタイトルをつける  
文書全体の構成をきちんと作る

## 4. Social promotion:

**Presentations, Trainings, Home Page, Academic society, etc.**

- Presentations and giving lectures at conferences in Japan
- Presentations at international TRIZ conferences:  
TRIZCONs (USA) and ETRIA TFC (Europe)
- Publishing Japanese editions of TRIZ textbooks (in teams)
- Posting Japanese translation of selected overseas papers,
- Participation reports ('Personal Reports') of international TRIZ conferences
- USIT Training Seminars
- Public Web site "TRIZ Home Page in Japan": Editor, operation, writing
- Japan TRIZ Society, NPO; Holding Japan TRIZ Symposium (annually)



## 4.2 Training: In-company and open USIT Trainings

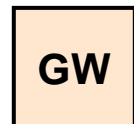
- USIT is much easier to learn than (conventional) TRIZ.
- USIT fits well for group work.
- USIT is applicable to real problems for conceptual solutions.
- Use TRIZ knowledge base tools in a complementary way.

### 2-Day USIT Training Seminar

3 real, brought-in problems are solved in parallel in the group work



Lecture



Group work



Presentation  
& Discussion

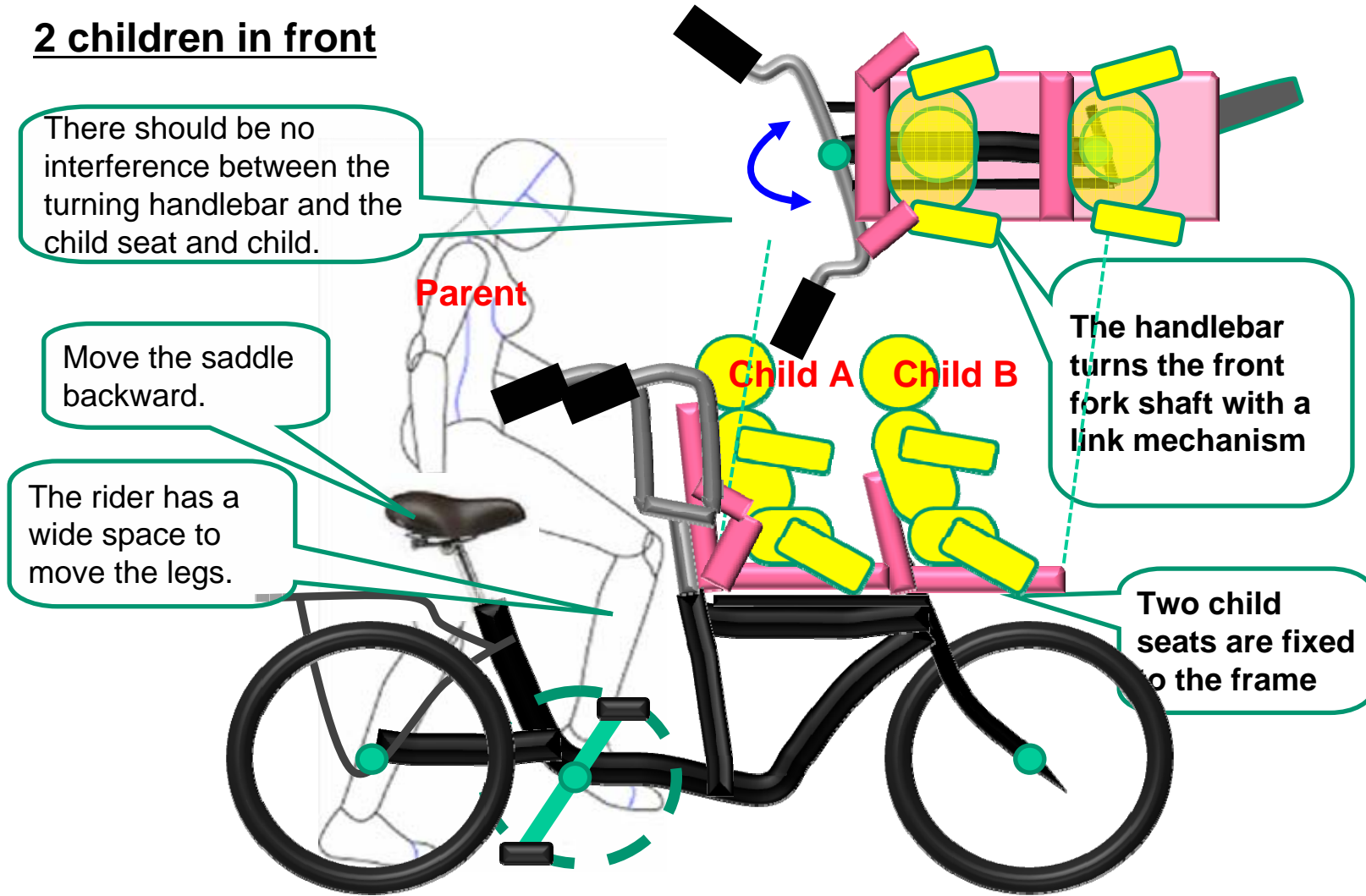
|                                     |     |
|-------------------------------------|-----|
| Introduction<br>to<br>TRIZ/USIT     | L   |
|                                     |     |
| Problem<br>Definition               | P&D |
|                                     | L   |
|                                     | GW  |
|                                     | P&D |
|                                     |     |
| Analysis<br>of<br>Present<br>System | L   |
|                                     | GW  |
|                                     | P&D |

|                                |     |
|--------------------------------|-----|
| Analysis<br>of Ideal<br>System | L   |
|                                | GW  |
|                                | P&D |
|                                |     |
| Solution<br>Generation         | L   |
|                                | GW  |
|                                | P&D |
|                                |     |
|                                | GW  |
|                                | P&D |
|                                | GW  |
|                                | P&D |
|                                |     |
| Promotion<br>in Industries     | L   |
|                                | D   |

## 'A Mom's Bicycle for Safely Carrying 2 Children'

## Result of a 2-Day USIT Training Seminar

## 2 children in front



**Essence:** Fix the front child seats to the main frame.  
1 in the front, 1 at the back is also possible.

## 4.4 Organizing Japan TRIZ Society (NPO) and Holding TRIZ Symposium in Japan

### TRIZ Symposium in Japan (Annually, 2005 - )

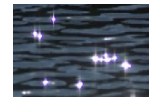
Organized by Japan TRIZ CB and  
later (since 2008) by Japan TRIZ Society



Japanese National AND (partially but as much as possible) International  
- Slides are projected in two languages (Japanese and English) in parallel.

Well-organized public/academic conference

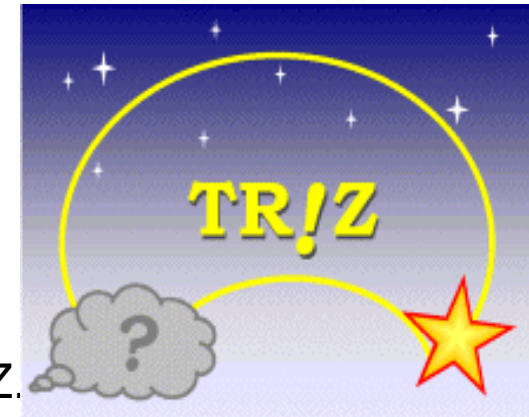
- Presentations and attendance by many industrial people
- Active and friendly presentations and discussions



| Year          |          | 2005 | 2006 | 2007 | 2008 | 2009 | 2010 | 2011 |
|---------------|----------|------|------|------|------|------|------|------|
| Presentations | total    | 21   | 35   | 37   | 46   | 43   | 40   | 40   |
|               | overseas | (3)  | (11) | (11) | (13) | (14) | (13) | (9)  |
| Attendees     | total    | 104  | 157  | 201  | 180  | 137  | 165  | 115  |
|               | overseas | (4)  | (18) | (10) | (15) | (19) | (46) | (11) |

## 4.3 Web site "TRIZ Home Page in Japan" and the vision of 'Global Network of Public Web Sites'

"TRIZ Home Page in Japan" Web site  
in Japanese and in English  
Established since Nov. 1, 1998  
Editor: Toru Nakagawa



An open forum for better understanding and usage of TRIZ.

Posting introductory articles, papers, case studies, news, communications, etc.

All my works are posted here.

Articles written by many different authors in Japan and overseas are posted.

Japanese pages and English pages in parallel as much as possible.

All the articles accumulated for 13 years can be accessed with one click from the categorized general index.

Updated irregularly, every 2 to 4 weeks. 1 to 5 articles every time.

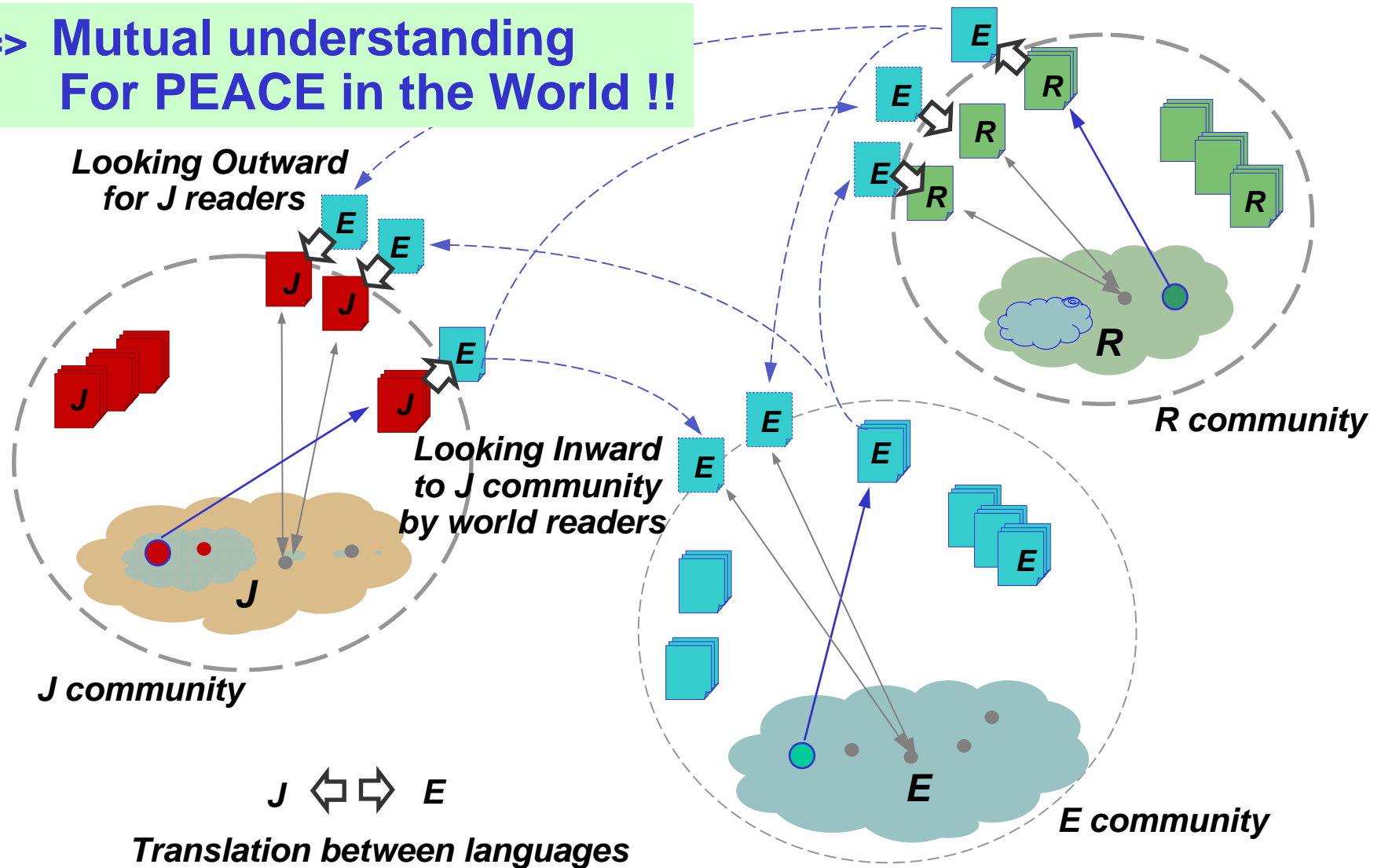
Update Announcement is sent via email to ~700 in Japan and ~400 overseas.

**==> A model of "Public Web site".**

# Global Network of (Regional) Public Web Sites in TRIZ

==> Autonomous growth of Global TRIZ Community  
by overcoming language barriers

==> Mutual understanding  
For PEACE in the World !!



I wish to express my sincere thanks  
to you and many others  
who have been supporting me for many years.

I will continue my activities related to  
"TRIZ Home Page in Japan"  
as long as my health allows me.

I wish all the best  
to Osaka Gakuin University, to Faculty of Informatics,  
and to all of you !!

Toru Nakagawa  
Email: [nakagawa@ogu.ac.jp](mailto:nakagawa@ogu.ac.jp) (continue)